## **QUESTIONS FOR PERSONAL REFLECTION & GROUP DISCUSSION**

- 1. What does creativity mean to you? As a group, talk about the many ways you can express yourself and your creativity. (For example, dancing, embroidery, or playing an instrument)
- 2. As a group, brainstorm ideas for:
  - a. promoting math concepts, shapes, numbers and/or counting into your creative activities.
  - b. promoting language and literacy in your creative activities.
  - c. encouraging the development of fine motor skills.
  - d. encouraging the development of gross motor skills
- 3. List 5 activities that you have done in the past that incorporate **problem-solving**, **cognitive** and **creative skills**.
  - a. As a group, discuss how **problem-solving**, **creative** and **cognitive** development are linked.
  - b. Find/develop 3 new activities to try in your program that support children's development in these areas.
- 4. Reflection: When a child creates something, what do you do with it?
  - a. What sort of value do you place on the child's work?
  - b. How do you show that you honour and respect it?
  - c. Is there anything that you would like to try to do differently?
- 5. How could you incorporate and encourage creativity in other interest areas of your program? (ie: dramatic, block and book areas)
- 6. List three key points from this tutorial that will impact your programming in the future.

